

SCHIPPERKE CV Inc

RESTRICTED TO 200MM & 300MM HEIGHT DOGS

Agility, Jumping & Games Trial KCC Park, Western Port Highway, Skye, Vic. Saturday 19 July 2014

Entries Close 9 July 2014

10% Extra time given to 200mm & 300mm dogs in all classes.

Enquiries: Trial Secretary Rochelle Manderson Ph: 0438 002 846 Email: <u>loveamutt@hotmail.com</u>

Entry Fee: \$10.00 per entry, \$14.00 Per Pair **SCV Members** \$8.00 **Catalogue:** \$2.00 with entries or download free from <u>http://www.agilitytrials.info/</u> **Entries:** The Cataloguer, 8 Streeton Circuit, Mill Park, Vic 3082. Pairs entries to be stapled together and posted in the same envelope

Cheques: Payable to Schipperke Club of Victoria Inc

Conditions of Entry: The committee reserves the right to substitute judges if the need arises.

Reminder: The Multi entry form is the standard entry form, one form per dog, classes must be clearly marked eg. **Novice Agility A**

PAPER ENTRIES ONLY!!!

AM Rings - Start: 9.00am

Ring 1: Novice/Excellent/Master **Gamblers**, Master/Novice/Excellent **Strategic Pairs**, Novice/Excellent/Master **Snooker Rainie McKay Ring 2:** Excellent/Master/Novice **Agility A**, Master **Agility B Annette Claughton**

PM Rings - Start: Not Before 11.00am

Ring 1: Excellent **Agility B,** Master/Excellent/Novice **Jumping A Roger Padfield Ring 2:** Novice **Agility B,** Novice/Excellent/Master **Jumping B Annette Claughton**

Awards: Rosette and Trophy for all 1st place winners. 2nd & 3rd place sashes. Title sashes and Qualifying ribbons

 1^{st} – 3^{rd} Novice Snooker trophy & Sash donated by Rochelle Manderson in loving memory of "Adorin Did I Do That" - 'Steve'

Fastest in Agility/Jumping Trial. Fastest Schipperke in Agility/Jumping/Games trial Trophy list incomplete (Donations and awards most welcome – contact Rochelle) A lunch break will be held at a time convenient to each ring. Excellent Agility B & Novice Agility B will not start before 11.00am.

One presentation after completion of the final ring.

NO CHECK-IN or VETTING Collect exhibit numbers before competing